**Further Exploration – Applications with Similar Functionality**

* Similar Functionality:
  + [Rush Bros](https://store.steampowered.com/app/234490/Rush_Bros/): Similar in that the game uses the player’s uploaded audio to modify levels. However, the game can’t connect to Spotify and has a style that is very different to what I’m intending.
  + <https://www.kaleidosync.com/>: Similar in that it is a web-based Spotify visualizer.
  + [Geometry Dash](https://geometrydash.io/): Similar in that it is a rhythm game where levels are synced to music. While custom music is supported, levels for this music must be manually created. Spotify does not seem to be supported.
* Similar Style:
  + Windows Media Player Ambience Visualizations: These sorts of visualizations are the intended style of the level.  
    Example: [Windows Media Player XP - all visualisations](https://www.youtube.com/watch?v=ntyKbTLrfxE). The following timestamps are good examples of the intended style:
    - 3:30 “Bars and Waves”
    - 08:37 “Particle”
    - 10:04 “Spikes”
    - 10:27 “Plenoptic”